



HECTOR G. ROBLES

GAME DESIGNER | PRODUCER

1454 BRIDGEWATER DR.
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CALL: (813) 421-0367
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Experience:

- 2010 - 2012 **Game Designer/Producer**
Unknown.com Inc./Ignotus Games, LLC, Tampa, FL
Lead Project management and game design.
Talent Acquisition and management. 10+ Mobile Games Published.
- 2009 **Artist(Internship)**
Artix Entertainment, LLC., Lutz, FL
Design characters and weapons for MechQuest.
- 2007 - 2009 **Tutor**
The Art Institute of Tampa, Tampa, FL
Help peers with classes relating to Game Design, Adobe CS, Unreal Engine, Unity3d, and the Autodesk Suite. As well as traditional art feedback.

Technical Skills:

Adobe Photoshop, Gimp, Inkscape, MyPaint, Blender, Unity3D, Libre Office.
Natural media, sketching, Brainstorming, Design Documents.

Education:

- Summer **Bachelor's in Game Art and Design**
2010 The Art Institute of Tampa, Tampa, FL

Professional Affiliations:

International Game Developers Association

Additional Experience:

- 2007 - 2009 **Game Design Club President**
The Art Institute of Tampa, Tampa, FL
- 2002 - 2008 **Military Police Officer**
Army National Guard